

## CHAPTER 6

### IMMERSIONS AND EMBEDDINGS

In this chapter we turn to inclusion maps of one manifold to another. If  $f : N \rightarrow M$  is an inclusion, then the image should also be a manifold. In chapter 3, we saw one situation where a subset of  $f(N) \subset M$  inherited the structure of a manifold: when each point of  $f(N)$  had a slice coordinate neighborhood of  $M$ . In this chapter, we show that is the only way it can happen if  $f(N)$  is to inherit its structure from  $M$ .

We first review the situation for functions  $f : \mathbf{R}^n \rightarrow \mathbf{R}^m$  for  $n \leq m$ . The infinitesimal condition of a function to be one-to-one is that the derivative is one-to-one. That the derivative is one-to-one is not required for the function to be one-to-one, but it is sufficient to guarantee the function is one-to-one in some neighborhood (by the Inverse Function Theorem). On the other hand, if  $f(y_0) = f(z_0)$ , then there is a point  $x_0$  on the segment between  $y_0$  and  $z_0$  where  $Df(x_0)$  is not one-to-one. This last statement is a consequence of Rolle's Theorem. This discussion, perhaps, serves as some motivation to study functions whose derivative is injective. A second justification is that if  $f$  is to be a diffeomorphism to its image, then the derivative must be invertible as a linear map.

While the phrase “ $f(N)$  inherits manifold structure from  $M$ ” is vague, it certainly includes that “ $f(N)$  inherits its topology from  $M$ ” which is precise.

**Definition 6.1\*\*\*.** *Suppose  $f : N \rightarrow M$  is a smooth map between manifolds. The map  $f$  is called an immersion if  $f_{*x} : T_x N \rightarrow T_{f(x)} M$  is injective for all  $x \in N$ .*

The derivative is injective at each point is not enough to guarantee that the function is one-to-one, as very simple example illustrate. Take  $f : \mathbf{R} \rightarrow \mathbf{R}^2$  by  $f(x) = (\sin(2\pi x), \cos(2\pi x))$ . This function is infinite-to-one as  $f(x + 1) = f(x)$ , but  $Df(x)$  is injective for all  $x \in \mathbf{R}$ . Hence it is clear that we will need some other condition to obtain an inclusion. An obvious first guess, that turns out to be inadequate, is that  $f$  is also one-to-one.

**Example 6.2\*\*\*.** *A one-to-one immersion  $f : N \rightarrow M$  in which  $f(N)$  is not a topological manifold.*

Let  $N = (\frac{-\pi}{4}, \frac{3\pi}{4})$ ,  $M = \mathbf{R}^2$ , and  $f(x) = (\cos(x) \cos(2x), \sin(x) \cos(2x))$ . The image  $f(\frac{-\pi}{4}, \frac{3\pi}{4})$  is two petals of a four leafed rose. The map is one-to-one: only  $x = \frac{\pi}{4}$  maps to  $(0, 0)$ . Note that if  $\frac{-\pi}{4}$  or  $\frac{3\pi}{4}$  were in the domain, then they would also map to  $(0, 0)$ .  $Df(x)$  is rank one, so  $f$  is a one-to-one immersion. However,  $f(N)$  is not a topological manifold. Suppose  $U \subset B_{1/2}((0, 0))$ , then  $U \cap f(N)$  cannot be homeomorphic to an open interval. An interval with one point removed has two components, by  $U \cap f(N) \setminus (0, 0)$  has

at least four components. Hence no neighborhood of  $(0, 0) \in f(N)$  is homeomorphic to an open set in  $\mathbf{R}$ .

**Definition 6.3\*\*\*.** Suppose  $f : N \rightarrow M$  is a smooth map between manifolds. The map  $f$  is called an embedding if  $f$  is an immersion which is a homeomorphism to its image.

This extra topological condition is enough to guarantee that  $f(N)$  is a submanifold in the strong sense of Definition 3.2\*\*\*.

**Theorem 6.4\*\*\*.** Suppose  $N^n$  and  $M^m$  are manifolds and  $f : N \rightarrow M$  is a smooth map of rank  $n$ . If  $f$  is a homeomorphism to its image, then  $f(N)$  is a submanifold of  $M$  and  $f$  is a diffeomorphism to its image.

*Proof.* To show that  $f(N)$  is a submanifold of  $M$ , we suppose  $x_0 \in N$  and we must produce a slice neighborhood of  $f(x_0) \in f(N) \subset M$ . We produce this neighborhood in three steps. The first step is to clean up the local picture by producing coordinate neighborhoods of  $x_0$  and  $f(x_0)$  that properly align. The second step is to produce a coordinate neighborhood of  $f(x_0)$  in  $M$  in which  $f(N)$  looks like the graph of a function. The graph of a function was already seen to be a submanifold, and we have virtually completed the construction. The third step is to construct the slice neighborhood.

As a first step, we produce coordinate neighborhoods:

- (1)  $(O_2, \psi)$  a coordinate neighborhood in  $N$  centered at  $x_0$
- (2)  $(U_2, \tau)$  a coordinate neighborhood in  $M$  centered at  $f(x_0)$   
with  $f^{-1}(U_2 \cap N) = O_2$  and  $(\tau \circ f)_{*x_0}(TN_{x_0}) = \mathbf{R}^n \times \{0\}$

Take  $O_1 \subset N$  a coordinate neighborhood in  $N$  centered at  $x_0$ , and  $U_1 \subset M$  such that  $f^{-1}(U_1 \cap N) = O_1$ . Such a  $U_1$  exists since  $f$  is a homeomorphism to its image, and  $f(N)$  has the subspace topology. Take  $(U_2, \phi)$  a coordinate neighborhood of  $M$  centered at  $f(x_0)$  with  $U_2 \subset U_1$ . Let  $O_2 \subset f^{-1}(U_2)$ ,  $x_0 \in O_2$ . Then  $(O_2, \psi)$  is a coordinate neighborhood of  $N$  centered at  $x_0$ . Let  $v_1, \dots, v_n$  span  $(\phi \circ f)_{*x_0}(TN_{x_0}) \subset \mathbf{R}^m$ , and let  $v_1, \dots, v_m$  be a basis of  $\mathbf{R}^m$ . Let  $H : \mathbf{R}^m \rightarrow \mathbf{R}^m$  be the isomorphism  $H(\sum_{i=1}^m a_i v_i) = (a_1, \dots, a_m)$ . Then  $(U_2, H \circ \phi)$  is a coordinate neighborhood in  $M$  centered at  $f(x_0)$  and  $(H \circ \phi \circ f)_{*x_0}(TN_{x_0}) = \mathbf{R}^n \times \{0\}$ . Let  $\tau = H \circ \phi$  and the coordinate neighborhoods are constructed.

The second step is to cut down the neighborhood of  $f(x_0)$  so that  $f(N)$  looks like the graph of a function. This step requires the inverse function theorem. We produce coordinate neighborhoods:

- (1)  $(O_3, \psi)$  a coordinate neighborhood in  $N$  centered at  $x_0$
- (2)  $(U_3, \tau)$  a coordinate neighborhood in  $M$  centered at  $f(x_0)$ ,  $\tau : U_3 \rightarrow W_3 \times W_2 \subset \mathbf{R}^n \times \mathbf{R}^{m-n}$
- (3) a  $C^\infty$  function  $g : W_3 \rightarrow W_2$   
such that  $\tau(f(N) \cap U_4)$  is the graph of  $g$ .

Let  $W_2 \subset \mathbf{R}^n$  and  $W_4 \subset \mathbf{R}^{m-n}$  be open sets such that  $W_4 \times W_2$  is a neighborhood of  $0 \in \tau(U_2) \in \mathbf{R}^m$ . Now define  $U_4 = \tau^{-1}(W_4 \times W_2)$  and  $O_4 = f^{-1}(U_4)$ . Then  $O_4 \subset O_2$ ,  $(O_4, \psi)$  is a chart centered at  $x_0$ , and  $U_4 \subset U_2$ ,  $(U_4, \tau)$  is a chart centered at  $f(x_0)$ . Let  $p_1 : \mathbf{R}^m \rightarrow \mathbf{R}^n$  be the projection onto the first  $n$  coordinates and  $p_2 : \mathbf{R}^m \rightarrow \mathbf{R}^{m-n}$  be the projection onto the last  $m - n$  coordinates. The function  $p_1 \circ \tau \circ f \circ \psi^{-1}$  maps the open set  $\psi(O_4)$  to  $W_4$ . Since  $(\tau \circ f)_{*x_0}(TN_{x_0}) = \mathbf{R}^n \times \{0\}$ ,  $D(p_1 \circ \tau \circ f \circ \psi^{-1})(0)$  has rank  $n$ ,

i.e., it is an isomorphism. By the Inverse Function Theorem, there is a neighborhood  $V$  of  $0 \in \mathbf{R}^n$ ,  $V \subset \psi(O_4)$  and a neighborhood  $W_3$  of  $0 \in \mathbf{R}^n$ ,  $W_3 \subset W_4$  such that

$$p_1 \circ \tau \circ f \circ \psi^{-1} : V \rightarrow W_3$$

is a diffeomorphism. Let  $O_3 = \psi^{-1}(V)$  and  $U_3 = \tau^{-1}(W_3 \times W_2)$ . Then  $(U_3, \tau)$  is a coordinate chart centered at  $f(x_0)$ ,  $\tau : U_3 \rightarrow W_3 \times W_2$ , and  $(O_3, \psi)$  is a coordinate chart centered at  $x_0$ . Let  $g$  be the composition

$$W_3 \xrightarrow{(p_1 \circ \tau \circ f \circ \psi^{-1})^{-1}} \psi^{-1}(O_3) \xrightarrow{(p_2 \circ \tau \circ f \circ \psi^{-1})} W_2$$

The function  $g$  is the composition of two  $C^\infty$  functions. We now observe that the graph of  $g$  is  $\tau(f(N) \cap U_3)$ . The points in  $\tau(f(N) \cap U_3)$  are  $\tau \circ f \circ \psi^{-1}(\psi(O_3))$ . If  $x \in \psi(O_3)$ , then its coordinates in  $W_3 \times W_2$  is  $(p_1 \circ \tau \circ f \circ \psi^{-1}(x), p_2 \circ \tau \circ f \circ \psi^{-1}(x))$  which agrees with the graph of  $g$ . The second step is established.

The third step is to produce the slice neighborhood. Take  $W_1$  an open set with compact closure and  $\bar{W}_1 \subset W_3$ . Let  $\epsilon$  be such that  $0 < \epsilon < \max\{|g(x) - y| \mid x \in \bar{W}_1, y \in \mathbf{R}^n \setminus W_2\}$ . Let  $V_1 \subset W_1 \times W_2$  be the open set  $\{(x, y) \in W_1 \times W_2 \mid |g(x) - y| < \epsilon\}$ . Let  $\gamma : V_1 \rightarrow W_1 \times B_\epsilon(0)$  by  $\gamma(x, y) = (x, y - g(x))$ . The map  $\gamma$  is a diffeomorphism with inverse  $(x, y) \mapsto (x, y + g(x))$ . The image of the graph of  $g$  under  $\gamma$  is  $W_1 \times \{0\}$ . Let  $U = \tau^{-1}(V_1)$ , then  $(U, \gamma \circ \tau)$  is the slice neighborhood:  $y = g(x)$  if and only if  $\gamma(x, y) = (x, 0)$ .

It remains to show that  $f$  is a diffeomorphism. Since  $f$  is a homeomorphism to its image,  $f$  has a continuous inverse. We need to see that  $f$  is smooth as is its inverse. We use Proposition 2.18\*\*\*. Given  $x \in N$ , there is a chart of  $f(N)$  about  $x$  that arises from a slice chart about  $x$  in  $M$ , Proposition 3.3\*\*\*. Let  $(U, \phi)$ ,  $\phi : U \rightarrow W_1 \times W_2$  be the slice chart and  $(U \cap f(N), p_1 \circ \phi)$  the chart for  $f(N)$ . The map  $f$  is a diffeomorphism if  $p_1 \circ \phi \circ f \circ \psi^{-1}$  and its inverse are  $C^\infty$  in a neighborhood of  $\psi(x)$  and  $\phi(f(x))$ , respectively. Now, since  $(U, \phi)$  is a slice neighborhood,

$$p_1 \circ \phi \circ f \circ \psi^{-1} = \phi \circ f \circ \psi^{-1}.$$

The derivative  $D(\phi \circ f \circ \psi^{-1})(x)$  has rank  $n$  since  $\phi$  and  $\psi$  are diffeomorphisms, and  $f$  has rank  $n$ . By the Inverse Function Theorem,  $p_1 \circ \phi \circ f \circ \psi^{-1}$  is  $C^\infty$  on a neighborhood of  $\phi(f(x))$ . By Proposition 2.18\*\*\*,  $f$  and  $f^{-1}$  are smooth functions.  $\square$

Some authors use the terminology that the image of a manifold under an immersion is a submanifold, but this usage is less common. Furthermore it requires the immersion in the definition. We will use the term immersed submanifold.

**Definition.** Suppose  $N$  and  $M$  are manifolds and  $f : N \rightarrow M$  is an immersion. Then  $(N, f)$  is an immersed submanifold.

This terminology is suggested by Exercise 1.\*\*\*

**Proposition 6.5\*\*\*.** Suppose  $N$  and  $M$  are manifolds and  $f : N \rightarrow M$  is a one-to-one immersion. If  $N$  is compact, then  $f$  is an embedding.

*Proof.* We just need to show that  $f$  is a homeomorphism to its image. It is a one-to-one continuous map from a compact space to a Hausdorff space. By a standard result in general topology,  $f$  is a homeomorphism.  $\square$

### Exercises

**Exercise 1\*\*\*.** Suppose that  $f : N \rightarrow M$  is a one-to-one immersion. Show that for every  $x \in N$  there is a neighborhood  $U$  of  $x$  such that  $f|_U : U \rightarrow M$  is an embedding. Show that the result holds even if  $f$  is not one-to-one.

The next exercise is a difficult and interesting exercise.

**Exercise 2\*\*\*.** Every compact  $n$ -manifold embeds in  $\mathbf{R}^N$  for some  $N$ .

This result is true without the hypothesis of compactness.

The dimension  $N$  can be taken to be  $2n$ . That every  $n$ -manifold embeds in  $\mathbf{R}^{2n}$  is a result by H. Whitney. It is also interesting to note that every compact  $n$ -manifold immerses in  $\mathbf{R}^{2n-\alpha(n)}$  where  $\alpha(n)$  is the number of ones in the dyadic expansion of  $n$ . This result was proven by Ralph Cohen. The connection to the dyadic expansion and that this result is the best possible arose in work by William S. Massey.

**Exercise 3\*\*\*.** Let  $f : \mathbf{RP}^2 \rightarrow \mathbf{R}^3$  by  $f([x, y, z]) = (xy, xz, yz)$ . Show that  $f$  is a well-defined smooth function. Is  $f$  one-to-one? Is  $f$  an immersion?

Let  $g : \mathbf{RP}^2 \rightarrow \mathbf{R}^4$  by  $g([x, y, z]) = (xy, xz, yz, x^4)$ . Is  $g$  an embedding or an immersion?